

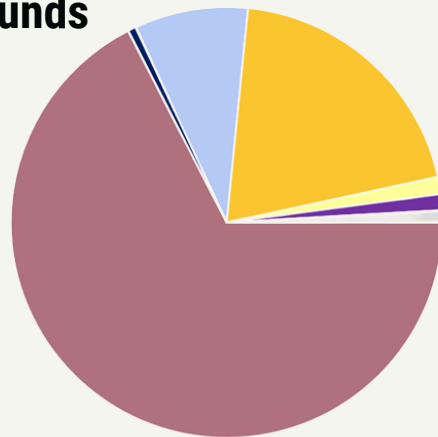


Enterprise Funds

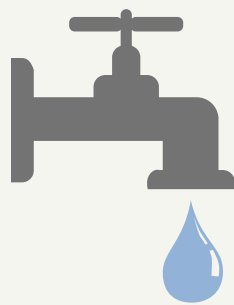
The Enterprise Fund works similarly to a private business, in that the costs of services provided are financed through user fees. The intent is for costs of providing services to be covered through fees.

UG Enterprise Fund broken down into services and funds

- Sewer System
- Public Levee
- Stormwater Enterprise
- Emergency Medical Services
- Sunflower Hills Golf Fund
- Stadium T-Bones Fund
- Court Trustee Fund



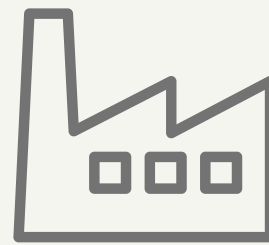
Sewer System



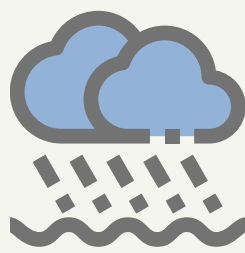
The Sewer System Fund is the primary resource for expenditures of Water Pollution Control. All funds generated are used to fund the debt service and maintenance of sewer treatment operations.

Public Levee

The Public Levee fund is the primary source of revenue for the Public Levee facility in the Fairfax District. The primary revenues for this fund come from rent and leases, which are used to pay debt service expenses for the facility.



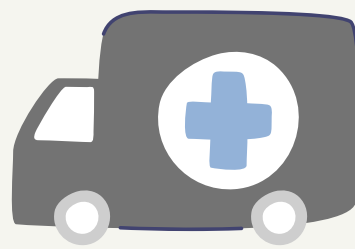
Stormwater Enterprise



The Stormwater utility fee supports this fund, which supports the operations, maintenance, capital improvements, and debt service of the UG's Separate Storm Sewer System.

Emergency Medical Services

Revenues for the Emergency Medical Services fund come from a one-fourth cent sales tax and insurance, Medicare, Medicaid, and other individual user payments. The fund supports the Fire Department's emergency medical services.



Sunflower Hills Golf Fund



The Sunflower Hills Golf Fund accounts for revenues and expenditures of the Sunflower Hills Golf Course, which is a public course. This fund represents user fees generated from the course and related expenses.

Stadium Fund

The Stadium Fund records revenues and expenditures associated with the baseball stadium. The government purchased the stadium in 2014, with the issuance of \$8.1 Million in STAR bonds paid off in 2016.



Source: Open Gov and Budget Document
For more detailed information with up-to-date percentages and cost amounts, visit the UG's Open Gov data portal.